

# Chapter 2

## Ex. 2.1

(i)

The radiated electric field is

$$\vec{\epsilon}_a \approx r_e \frac{e^{ikR_D}}{R_D} \left[ \hat{n} \times (\hat{n} \times \vec{E}_{\text{in}}) \right] e^{-i\omega t} e^{-i\vec{q} \cdot \vec{r}}. \quad (1)$$

Replace  $e^{-i\vec{q} \cdot \vec{r}}$  by  $\langle e^{-i\vec{q} \cdot \vec{r}} \rangle = f(\vec{q})$ . The vector  $(\hat{n} \times \vec{E}_{\text{in}})$  is perpendicular to both  $\hat{n}$  and to  $\vec{E}_{\text{in}}$  and has length  $|E_{\text{in}} \sin \theta|$ . Hence  $|\hat{n} \times (\hat{n} \times \vec{E}_{\text{in}})|^2 = E_{\text{in}}^2 \sin^2 \theta$ . Thus

$$|\epsilon_a|^2 = E_{\text{in}}^2 \frac{r_e^2}{R_D^2} \sin^2 \theta |f(\vec{q})|^2. \quad (2)$$

The total radiated power passing through a sphere of radius  $R_D$  is

$$P = cR_D^2 \int d\Omega \left( \frac{\epsilon_a^2}{8\pi} \times 2 \right) \quad (3)$$

$$= \frac{c}{4\pi} r_e^2 E_{\text{in}}^2 \int d\Omega \sin^2 \theta |f(\vec{q})|^2. \quad (4)$$

Let us normalize the incident electric field to that associated with a single photon in the normalization volume  $L^3$

$$\frac{E_{\text{in}}^2}{4\pi} = \frac{\hbar\omega}{L^3} = \frac{\hbar ck}{L^3} \quad (5)$$

which yields

$$P = \hbar c^2 k \frac{r_e^2}{L^3} \int d\Omega \sin^2 \theta |f(\vec{q})|^2. \quad (6)$$

(ii)

Now compare this to the quantum result using the photon scattering matrix element in Eq. (2.28)

$$M = r_e f(\vec{q}) \wedge_k^2 \hat{\epsilon}_{\vec{k}\lambda} \cdot \hat{\epsilon}_{\vec{k}'\lambda}. \quad (7)$$

Fermi's Golden Rule for the transition rate is

$$\Gamma = \frac{2\pi}{\hbar} \sum_{\lambda'} \frac{L^3}{(2\pi)^3} \int d^3k' r_e^2 \wedge_k^4 [\hat{\epsilon}_{\vec{k}\lambda} \cdot \hat{\epsilon}_{\vec{k}'\lambda}]^2 \delta(\hbar\omega - \hbar ck') |f(\vec{q})|^2. \quad (8)$$

Noting that the two polarization vectors  $\hat{\epsilon}_{\vec{k}'\lambda'}$  and the vector  $\hat{k}'$  are all mutually perpendicular, we find  $\sum_{\lambda'} [\hat{\epsilon}_{\vec{k}\lambda} \cdot \hat{\epsilon}_{\vec{k}'\lambda}]^2 = 1 - [\hat{\epsilon}_{\vec{k}\lambda} \cdot \hat{k}']^2 = 1 - \cos^2 \theta = \sin^2 \theta$ . The radiated power is

$$P = \hbar c^2 k \frac{r_e^2}{L^3} \int d\Omega \sin^2 \theta |f(\vec{q})|^2, \quad (9)$$

in agreement with the result from the semiclassical calculation.

## Ex. 2.2

$$S(\vec{q}) = \frac{1}{N} \langle |W(\vec{q})|^2 \rangle = \frac{1}{N} \langle \sum_{i=1}^N e^{i\vec{q}\cdot\vec{r}_i} \sum_{j=1}^N e^{-i\vec{q}\cdot\vec{r}_j} \rangle \quad (10)$$

$$= \frac{1}{N} \langle \sum_{i=j}^N e^{i\vec{q}\cdot\vec{r}_i - i\vec{q}\cdot\vec{r}_j} \rangle + \frac{1}{N} \langle \sum_{i \neq j}^N \int d^3\vec{r} d^3\vec{r}' e^{i\vec{q}\cdot\vec{r}_i - i\vec{q}\cdot\vec{r}_j} \delta(\vec{r} - \vec{r}_i) \delta(\vec{r}' - \vec{r}_j) \rangle \quad (11)$$

$$= \frac{1}{N} N + \frac{1}{N} \int d^3\vec{r} d^3\vec{r}' e^{i\vec{q}\cdot(\vec{r}-\vec{r}')} \langle \sum_{i \neq j}^N \delta(\vec{r} - \vec{r}_i) \delta(\vec{r}' - \vec{r}_j) \rangle \quad (12)$$

Remembering

$$\langle \sum_{i \neq j}^N \delta(\vec{r} - \vec{r}_i) \delta(\vec{r}' - \vec{r}_j) \rangle = n^{(2)}(\vec{r}' - \vec{r}),$$

then obviously

$$S(\vec{q}) = 1 + \frac{1}{N} \int d^3\vec{r} d^3\vec{r}' e^{i\vec{q}\cdot(\vec{r}-\vec{r}')} n^{(2)}(\vec{r}' - \vec{r}) = 1 + n \int d^3\vec{r} e^{i\vec{q}\cdot\vec{r}} g(\vec{r})$$

where we used  $N/V = n$  and  $n^{(2)}(\vec{R}) = n^2 g(\vec{R})$ .

P.S. "  $\langle \rangle$  " indicates thermal average in liquid or amorphous materials. It is unnecessary only for perfect lattices. Generally "  $\langle \rangle$  " must be in the formula.

# Chapter 3

## Ex. 3.1

•	SC	FCC	BCC
radius	$a/2$	$\frac{\sqrt{2}}{4}a$	$\frac{\sqrt{3}}{4}a$
volume of one sphere	$\frac{\pi}{6}a^3$	$\frac{\sqrt{2}\pi}{24}a^3$	$\frac{\sqrt{3}\pi}{16}a^3$
number of sites in unit cell	1	4	2
volume fraction	$\frac{\pi}{6}$	$\frac{\sqrt{2}}{6}\pi$	$\frac{\sqrt{3}}{8}\pi$

## Ex. 3.2

$$FCC \ 8 \times \frac{1}{8} + 6 \times \frac{1}{2} = 4$$

$$BCC \ 8 \times \frac{1}{8} + 1 = 2$$

## Ex. 3.3

(i)

Suppose the lattice spacing is  $a$ . The three primitive vectors are

$$\vec{a}_1 = a \left( 0, \frac{1}{2}, \frac{1}{2} \right)$$

$$\vec{a}_2 = a \left( \frac{1}{2}, 0, \frac{1}{2} \right)$$

$$\vec{a}_3 = a \left( \frac{1}{2}, \frac{1}{2}, 0 \right)$$

Thus, the coordinates of the four points of the tetrahedron spanned by the three vectors are

$$O = (0, 0, 0)$$

$$A = a \left( 0, \frac{1}{2}, \frac{1}{2} \right)$$

$$B = a \left( \frac{1}{2}, 0, \frac{1}{2} \right)$$

$$C = a \left( \frac{1}{2}, \frac{1}{2}, 0 \right)$$

By calculating the distance of any two points, we can prove that the edges of the tetrahedron are equal. So it is a regular tetrahedron.

(ii)

Another lattice site (on the opposite sublattice) locates at  $P = \frac{a}{4}(1, 1, 1)$

The distance of P to each corner of the tetrahedron is

$$\overline{PO} = a\left|\left(\frac{1}{4}, \frac{1}{4}, \frac{1}{4}\right)\right|$$

$$\overline{PA} = a\left|\left(\frac{1}{4}, \frac{-1}{4}, \frac{-1}{4}\right)\right|$$

$$\overline{PB} = a\left|\left(\frac{-1}{4}, \frac{1}{4}, \frac{-1}{4}\right)\right|$$

$$\overline{PC} = a\left|\left(\frac{-1}{4}, \frac{-1}{4}, \frac{1}{4}\right)\right|$$

We get  $\overline{PO} = \overline{PA} = \overline{PB} = \overline{PC} = \frac{\sqrt{3}a}{4}$ . Therefore, P is at the geometrical center of this tetrahedron.

### Ex. 3.4

(i)  $\vec{R}_{\vec{m} \pm \vec{n}} = (m_1 \vec{a}_1 + m_2 \vec{a}_2 + m_3 \vec{a}_3) \pm (n_1 \vec{a}_1 + n_2 \vec{a}_2 + n_3 \vec{a}_3) = (m_1 \pm n_1) \vec{a}_1 + (m_2 \pm n_2) \vec{a}_2 + (m_3 \pm n_3) \vec{a}_3$

Indeed have the form of (3.15) and are lattice vectors characterized by  $\vec{m} \pm \vec{n}$ .

(ii) Start in 1D. Pick the lattice site closest to the origin, whose distance from the origin is  $a$ . Claim: all sites satisfying 1D version of (3.16) can be written as  $R_m = ma$  with  $m$  being an integer.

Proof: Assume  $R' = \alpha a$  is a lattice site with  $\alpha$  being a non-integer.  $[\alpha]$  represents the integer part of  $\alpha$ , and  $\Delta\alpha = \alpha - [\alpha]$  is its fractional part. Thus  $0 < \Delta\alpha < 1$ .

From (3.16), we know  $[\alpha]a$  and thus  $R' - [\alpha]a = \Delta\alpha a$  is also a lattice site, but its distance to the origin is less than  $a$ , leading to a contradiction.

For 2D, let us look for the closest site to the origin, located at  $\vec{a}_1$ . This immediately gives us a lattice line,  $m\vec{a}_1$ , with  $m$  being an integer. Any lattice site  $\vec{R} \neq m\vec{a}_1$ , gives us a parallel lattice line,  $\vec{R} + m\vec{a}_1$ . Look for  $\vec{R} = \vec{a}_2$  such that  $\vec{a}_2 + m\vec{a}_1$  is the lattice line closest to the line  $m\vec{a}_1$ . Then  $m\vec{a}_1 + m_2\vec{a}_2$  are all lattice sites. Now assume  $\alpha_1 \vec{a}_1 + \alpha_2 \vec{a}_2$  is also a lattice site, with  $\Delta\alpha_1 > 0$  and  $\Delta\alpha_2 > 0$ . Then we know  $(m_1 + \Delta\alpha_1) \vec{a}_1 + [\alpha_2] \vec{a}_2$  forms a lattice line, which is closer to the  $m\vec{a}_1$  line than the  $\vec{a}_2 + m\vec{a}_1$  line! Contradiction again. It is now obvious how to generalize this to 3D.

### Ex. 3.5

For a Bravais lattice, it has a set of primitive vectors,  $\vec{a}_i$ . The locations of all lattice points could be expressed as

$$\vec{R}_{\vec{c}} = \sum_i c_i \vec{a}_i, \quad c_i \in Z(\text{integer}).$$

The mid-point of any two lattice sites, say  $\vec{R}_{\vec{m}}$  and  $\vec{R}_{\vec{n}}$  is

$$\begin{aligned} \vec{R}_{mid} &= \frac{1}{2} (\vec{R}_{\vec{m}} + \vec{R}_{\vec{n}}) \\ &= \sum_i \frac{1}{2} (m_i + n_i) \vec{a}_i \end{aligned}$$

where  $m_i$  and  $n_i$  are integers.

We can always shift the origin of the coordinate of the lattice to this mid-point so that all lattice points have new coordinates as

$$\vec{R}'_{\vec{c}} = \vec{R}_{\vec{c}} - \vec{R}_{mid} = \sum_i \left[ c_i - \frac{1}{2} (m_i + n_i) \right] \vec{a}_i \quad (13)$$

If  $\vec{R}_{mid}$  is an inversion center, given a lattice site  $\vec{R}'_{\vec{c}}$ ,  $-\vec{R}'_{\vec{c}}$  must be a lattice point as well. Namely, there exists a set of  $p_i$  which are integers such that

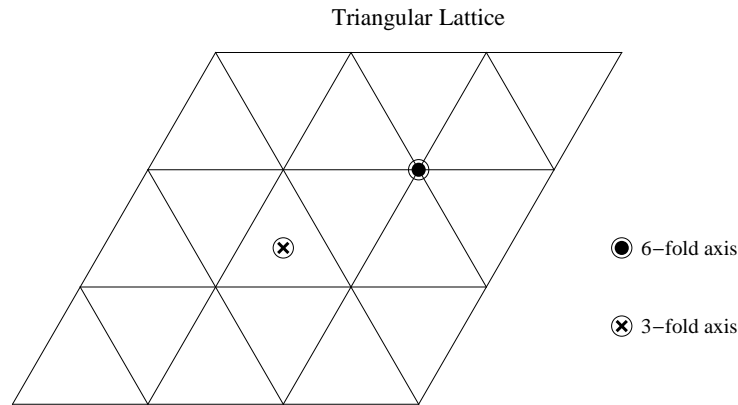
$$-\vec{R}'_{\vec{c}} = \vec{R}'_{\vec{p}} = \sum_i \left[ p_i - \frac{1}{2} (m_i + n_i) \right] \vec{a}_i \quad (14)$$

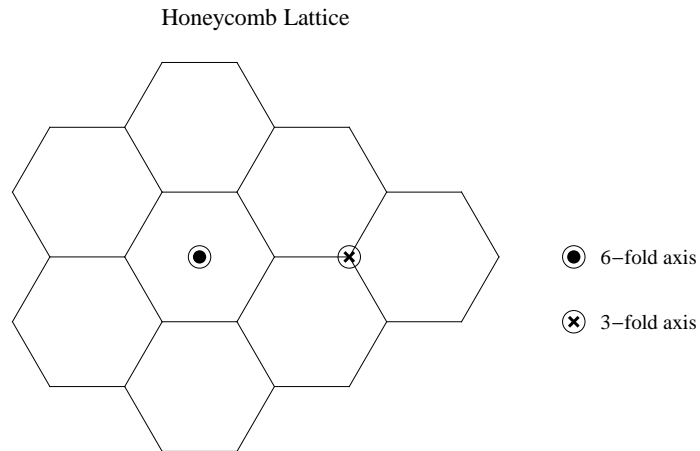
Combining Eq. (13) and Eq. (14), we get

$$p_i = (m_i + n_i) - c_i \in Z.$$

This tells us that  $\vec{R}_{mid}$  is indeed an inversion center.

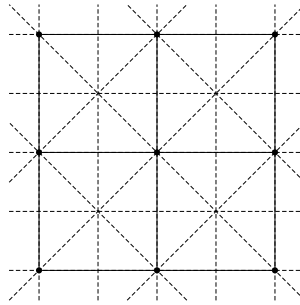
### Ex. 3.6





If the atoms on A and B sublattice are different,  $C_6$  symmetry will be broken. The original 6-fold axis will become a 3-fold axis. And the original 3-fold axis is still 3-fold.

### Ex. 3.7



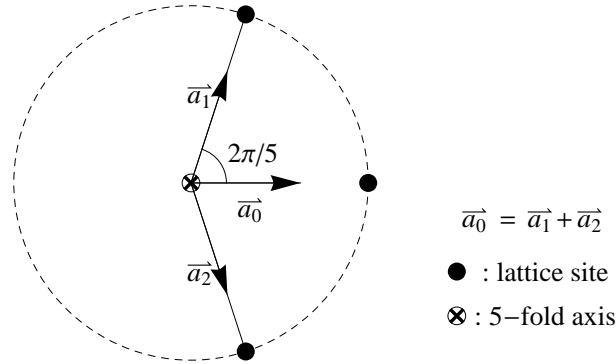
### Ex. 3.8

A diamond structure could be viewed as a FCC lattice with a basis containing two atoms called A and B. A and B have a  $\frac{a}{4}(1, 1, 1)$  shift where  $a$  is the lattice constant. If we take the mid-point of A and B as an inversion center, the positions of the sublattices will exchange applying to all the lattice sites. As a result, the lattice is unchanged if the atoms on different sublattice sites are the same; otherwise, the lattice is not centrosymmetric. Therefore, diamond structures are centrosymmetric, but Zincblende lattices are not.

### Ex. 3.9

Suppose the lattice has  $n$ -fold symmetry. Then rotating by  $\alpha = \frac{2\pi}{n}$  about the origin (assumed to be a lattice site) should leave the lattice invariant. Assume  $\vec{a}_0$  is the shortest lattice vector connecting

the origin to one of its neighbors. After a rotation of  $\alpha = \pm \frac{2\pi}{5}$ , it becomes  $\vec{a}_1$  and  $\vec{a}_2$  respectively, which should be lattice vectors themselves (see figure). Then  $\vec{a}_1 + \vec{a}_2$  should also be a lattice vector. But simple trigonometry finds it is shorter than  $\vec{a}_0$  (see figure), which leads to contradiction. Thus 5-fold symmetry is not allowed in 2D. Since 3D lattices are made of parallel 2D planes, this implies such symmetry is impossible in 3D as well.



### Ex. 3.10

The construction of 1D reciprocal lattice  $\{\vec{b}_j\}$  with  $\vec{b}_j \cdot \vec{a}_m = 2\pi\delta_{mj}$ :

$$\vec{b} \cdot \vec{a} = 2\pi \Rightarrow \vec{b} = \frac{2\pi}{a} \hat{x}.$$

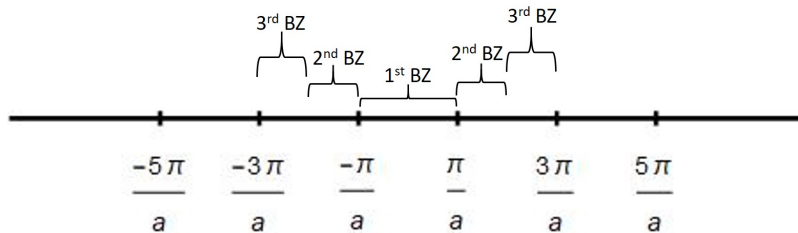
The reciprocal lattice vectors are

$$\vec{G} = m\vec{b} = m\frac{2\pi}{a} \hat{x}. \quad (m=\text{integer})$$

$$\text{1st BZ: } [-\pi/a, \pi/a)$$

$$\text{2nd BZ: } [-3\pi/a, -\pi/a), [\pi/a, 3\pi/a)$$

$$\text{nth BZ: } [(1-2n)\pi/a, (3-2n)\pi/a), [(2n-3)\pi/a, (2n-1)\pi/a)$$



**Ex. 3.11**

1) FCC

$$\vec{a}_1 = \frac{a}{2}(\hat{y} + \hat{z}) = (0, a/2, a/2)$$

$$\vec{a}_2 = \frac{a}{2}(\hat{x} + \hat{z}) = (a/2, 0, a/2)$$

$$\vec{a}_3 = \frac{a}{2}(\hat{x} + \hat{y}) = (a/2, a/2, 0)$$

$$w = \vec{a}_1 \cdot (\vec{a}_2 \times \vec{a}_3) = \frac{a^3}{8} + \frac{a^3}{8} = \frac{a^3}{4}$$

$$\vec{b}_1 = \frac{2\pi}{w}(\vec{a}_2 \times \vec{a}_3) = \frac{2\pi}{a}(-1, 1, 1)$$

$$\vec{b}_2 = \frac{2\pi}{w}(\vec{a}_3 \times \vec{a}_1) = \frac{2\pi}{a}(1, -1, 1)$$

$$\vec{b}_3 = \frac{2\pi}{w}(\vec{a}_1 \times \vec{a}_2) = \frac{2\pi}{a}(1, 1, -1)$$

This is indicative that  $(\vec{b}_1, \vec{b}_2, \vec{b}_3)$  forms a BCC lattice with lattice constant  $\frac{4\pi}{a}$ .

2) BCC

$$\vec{a}_1 = \frac{a}{2}(\hat{y} + \hat{z} - \hat{x}) = (-a/2, a/2, a/2)$$

$$\vec{a}_2 = \frac{a}{2}(\hat{x} + \hat{z} - \hat{y}) = (a/2, -a/2, a/2)$$

$$\vec{a}_3 = \frac{a}{2}(\hat{x} + \hat{y} - \hat{z}) = (a/2, a/2, -a/2)$$

$$w = \vec{a}_1 \cdot (\vec{a}_2 \times \vec{a}_3) = \frac{a^3}{2}$$

$$\vec{b}_1 = \frac{2\pi}{w}(\vec{a}_2 \times \vec{a}_3) = \frac{2\pi}{a}(0, 1, 1)$$

$$\vec{b}_2 = \frac{2\pi}{w}(\vec{a}_3 \times \vec{a}_1) = \frac{2\pi}{a}(1, 0, 1)$$

$$\vec{b}_3 = \frac{2\pi}{w}(\vec{a}_1 \times \vec{a}_2) = \frac{2\pi}{a}(1, 1, 0)$$

$(\vec{b}_1, \vec{b}_2, \vec{b}_3)$  constructs a FCC lattice with lattice constant  $\frac{4\pi}{a}$ .

**Ex. 3.12**

For a direct lattice  $\vec{R} = \sum_i n_i \vec{a}_i$  whose reciprocal lattice  $\vec{K} = \sum_i k_i \vec{b}_i$ , we have

$$e^{i\vec{R}\cdot\vec{K}} = e^{i\sum n_i \vec{a}_i \cdot \sum k_j \vec{b}_j} = 1.$$

Let us call the reciprocal lattice of  $\vec{K}$   $\vec{R}'$ , then we have  $e^{i\vec{K}\cdot\vec{R}'} = 1$ , thus  $\vec{R}' = \vec{R}$ .

**Ex. 3.13**

(a)

Begin with a 1D array of disks of radius  $r_0$ . If the centers of the disks are on the 1D lattice  $\{\vec{R}_j = jd(1, 0, 0); j \in Z\}$  where  $d = 2r_0$ , then the disks are just touching as shown in Fig. 1a.

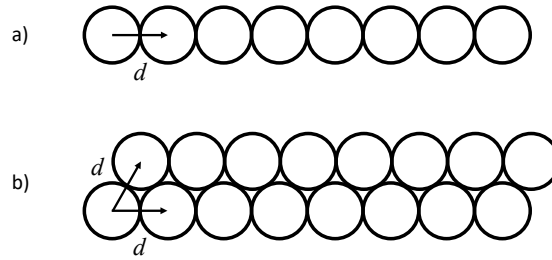


Figure 1

Now consider adding a second line of atoms as shown in Fig. 1b with lattice positions  $\{\vec{R}_j = d(j + \delta, y, 0); j \in Z\}$ . The lowest possible allowed value of  $y$  (and hence the densest lattice) occurs for horizontal displacement  $\delta = 1/2$ . At  $y_{\min} = \frac{\sqrt{3}}{2}$  each disk in the second row touches two disks in the first row. Extending this to an arbitrary number of rows yields the triangular lattice with lattice vectors  $\vec{a}_1 = d(1, 0, 0)$  and  $\vec{a}_2 = d(\frac{1}{2}, \frac{\sqrt{3}}{2}, 0)$ .

(b)

Now consider the triangular lattice  $A$  defined by points  $\vec{R}_{jk} = j\vec{a}_1 + k\vec{a}_2$  as shown in the left panel of Fig. 2.

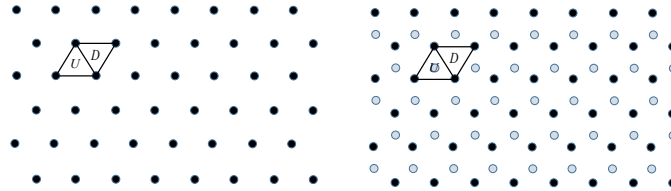


Figure 2